# Lesson 7

## Worksheet 1

Here is your Pytch project code:

**[…]**

**class Fruit(pytch.Sprite):**

**Costumes = ["apple.png", "orange.png"]**

**score = 0**

**@pytch.when\_green\_flag\_clicked**

**def move\_down\_stage(self):**

**while True:**

**self.switch\_costume(1)**

**self.go\_to\_xy(random.randint(-190, 190), 200)**

**self.show()**

**while self.y\_position > -140:**

**self.change\_y(-3)**

**self.say(self.score)**

**if self.touching(Bowl):**

**self.score = self.score + 5**

**self.hide()**

Write out *exactly* what you think will happen when you click the green “Run” button.