

Lesson 1

Worksheet 1

Here is the Python code for a Pytch project:

```
import pytch

class Snake(pytch.Sprite):
    Costumes = ["Snake.png"]

    @pytch.when_this_sprite_clicked
    def speak(self):
        self.say_for_seconds("Hello there!", 2.0)
        self.say_for_seconds("OK bye!", 2.0)
```

Write out *exactly* what you think will happen when you click the green “Run” button.